





1 Tick the things you think will be the story.

- | | | | | | | | |
|-----------------|--------------------------|-----------------|--------------------------|---------------|--------------------------|----------------|--------------------------|
| a black kitten | <input type="checkbox"/> | a game of chess | <input type="checkbox"/> | a king | <input type="checkbox"/> | a lion | <input type="checkbox"/> |
| a little bottle | <input type="checkbox"/> | a little boy | <input type="checkbox"/> | a little girl | <input type="checkbox"/> | a queen | <input type="checkbox"/> |
| a looking-glass | <input type="checkbox"/> | a smiling cat | <input type="checkbox"/> | a unicorn | <input type="checkbox"/> | a white kitten | <input type="checkbox"/> |
| a white horse | <input type="checkbox"/> | Humpty Dumpty | <input type="checkbox"/> | the police | <input type="checkbox"/> | Tweedledee | <input type="checkbox"/> |
| Tweedledum | <input type="checkbox"/> | soldiers | <input type="checkbox"/> | | | | |

2a Look at the pictures. Write the names from the box.

The White Queen and the Red Queen Tweedledum and Tweedledee	The Lion and the Unicorn Humpty Dumpty Alice
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1	2	3	4	5
.....
.....

2b Write the names from 2a.

Who . . .

- 1 did Alice see in the middle of the town?
- 2 asked people to Alice's dinner party?
- 3 fought about a toy?
- 4 fought for a crown?
- 5 gave Alice an exam?
- 6 looked like an egg?
- 7 ran away?
- 8 sat on top of a high wall?

2c Complete the information about Alice.

Name: Alice

Age: 1

Has: two ² called ³ and ⁴

Can play: ⁴

Loves to: ⁵

3a Look at the pictures. Put them in the order they happen in the story (1-6).

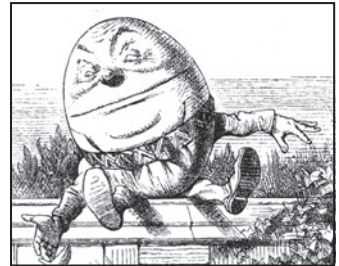
a



b



c



d



e



f



3b Write a caption for each picture in 3a.

1

2

3

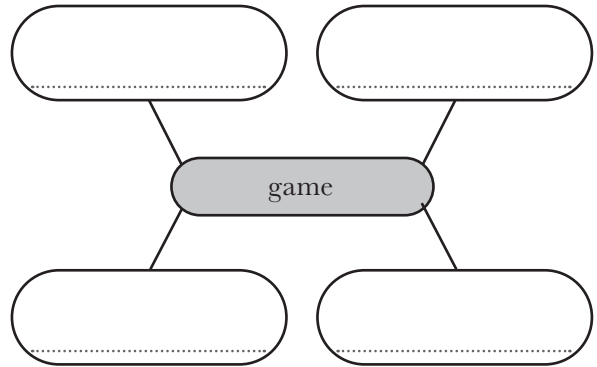
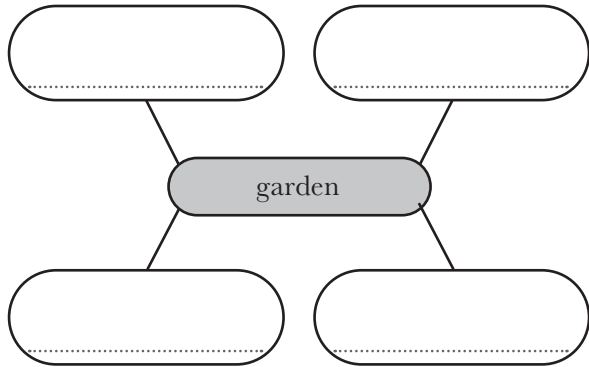
4

5

6

4 Complete the mind maps.

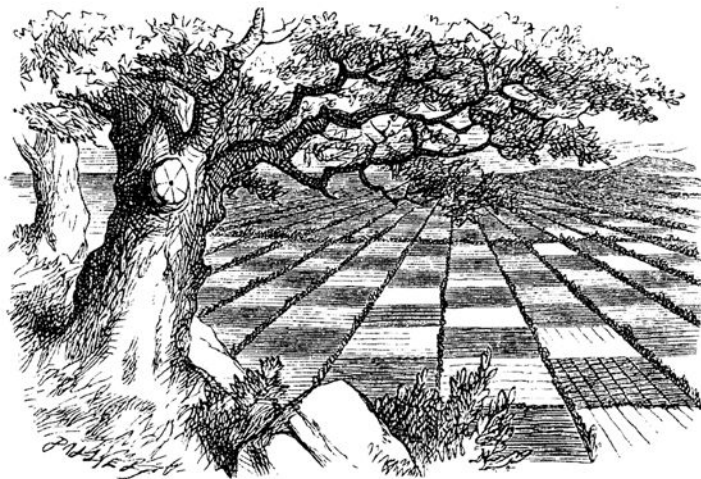
castle pawn rose daisy knight flower bed tiger-lily chessboard



4b Complete Alice's moves as a white pawn using the words in the box.

eighth train water fourth sixth Humpty Dumpty
 move queen seventh fifth forest third
 Tweedledum Tweedledee two squares knight

Go ¹ in the first ²
 Go quickly through the ³ square by ⁴
 Meet ⁵ and ⁶ at the
⁷ square.
 Go mostly through ⁸ at the ⁹ square.
 Meet ¹⁰ at the ¹¹ square.
 Go through the ¹² at the ¹³ square with
 a ¹⁴
 At the ¹⁵ square, become a ¹⁶ !



5 Do the quiz about the book.

1 Everything in the Looking-glass House is . . .

a backwards.

b inside.

c outside.

2 What is 'Jabberwocky'?

a a game

b a poem

c a song

3 Which animal does Alice speak to in the shop?

a a frog

b a goat

c a sheep

4 Which insect does Alice meet?

a a fly

b a gnat

c a horse-fly

5 Which of these creatures has an 'un-birthday present'?

a Humpty Dumpty

b The Lion and the Unicorn

c Tweedledum and Tweedledee

6 What is the present?

a a shawl

b a belt

c a bow tie

6a Choose a scene from the book and write it as a play.

Chapter:

STAGE DIRECTIONS:

CHARACTERS:

SCRIPT:

6b Act your scenes out in small groups.