- 1 1 King Konaté
 - 2 Dankaran
 - **3** A fortune teller
 - 4 Sogolon
 - 5 Sundiata
 - 6 The sorcerer
- **b** 6 **c** 5 **g** 2 **f** 3 **h** 7
- **3** 1 The king did not love **loved** his wife.
 - 2 The king did not want wanted Sogolon's child to be his son.
 - **3** The king asked Sogolon to leave the palace to come to the palace and marry him.
 - 4 At ten seven years old, boys changed into men.
 - **5** No one **Everyone** laughed at Sundiata because he could not walk.
 - 6 Sundiata started to stand, and the sticks helped him but the sticks broke.
- 1 play 2 win 3 die 4 to win **5** give 6 to play
 - 7 to tell
- **2** a **3** a **4** c **5** c **6** d
- 2 faster 3 fastest
 - 4 closer **5** stronger
- **1** e **2** d **3** b **4** f **5** a **6** c
- **2** a **3** a **4** c **5** b **6** d
- **10 1** b **2** b **3** c **4** a **5** c **6** c
- **11** 1 magic 2 sword 3 king 4 warriors **5** battle 6 Demon
 - 7 prison

- **4** DS **12** 1 F **2** DS **5** T **6** F 3 T
- **13** 1 A **2** B **3** B 4 A **5** C **6** C
- **2** a **3** e **4** c **5** f
- **3** c
- **16 1** e **2** b **3** d **4** a **5** c
- 1 in the forest
 - 2 a ring
 - **3** grass
 - 4 her new husband
 - 5 a gold ring
 - 6 his picture
- **18** 1 wise **2** thirsty 3 hungry
 - 4 bad **5** late **6** angry
 - 7 new
- 1 no 2 yes **3** no 4 yes
 - **5** yes **6** no 7 yes
- Things for battle: arrow axe

bow sword

Animals: deer dragon

> elephant lion

Places: forest cave

> mountain palace